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Special thanks to Meghan McCarthy, Eliza Hart, Ed Lane, Beth Artale, and Michael Kelly.

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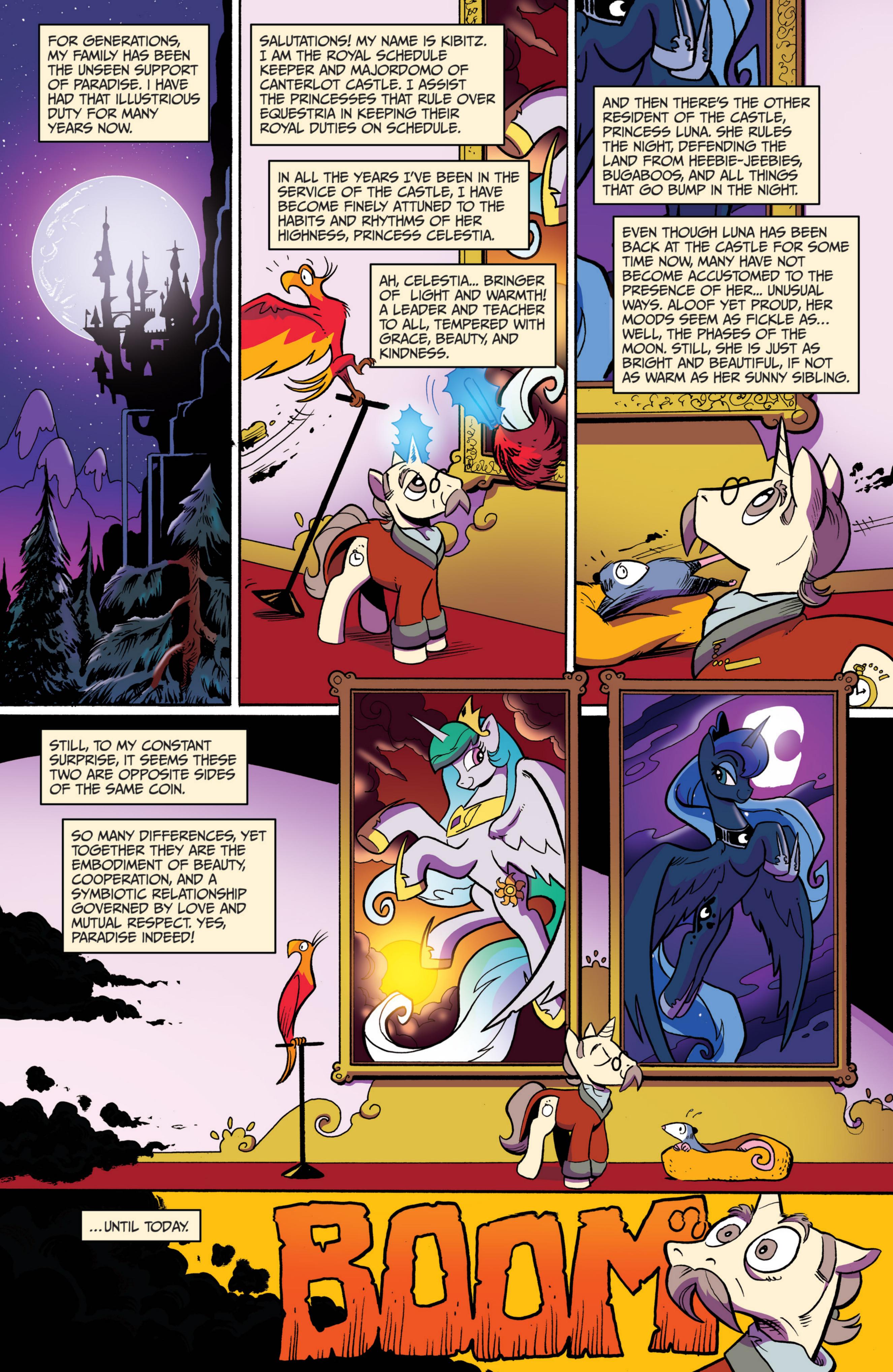
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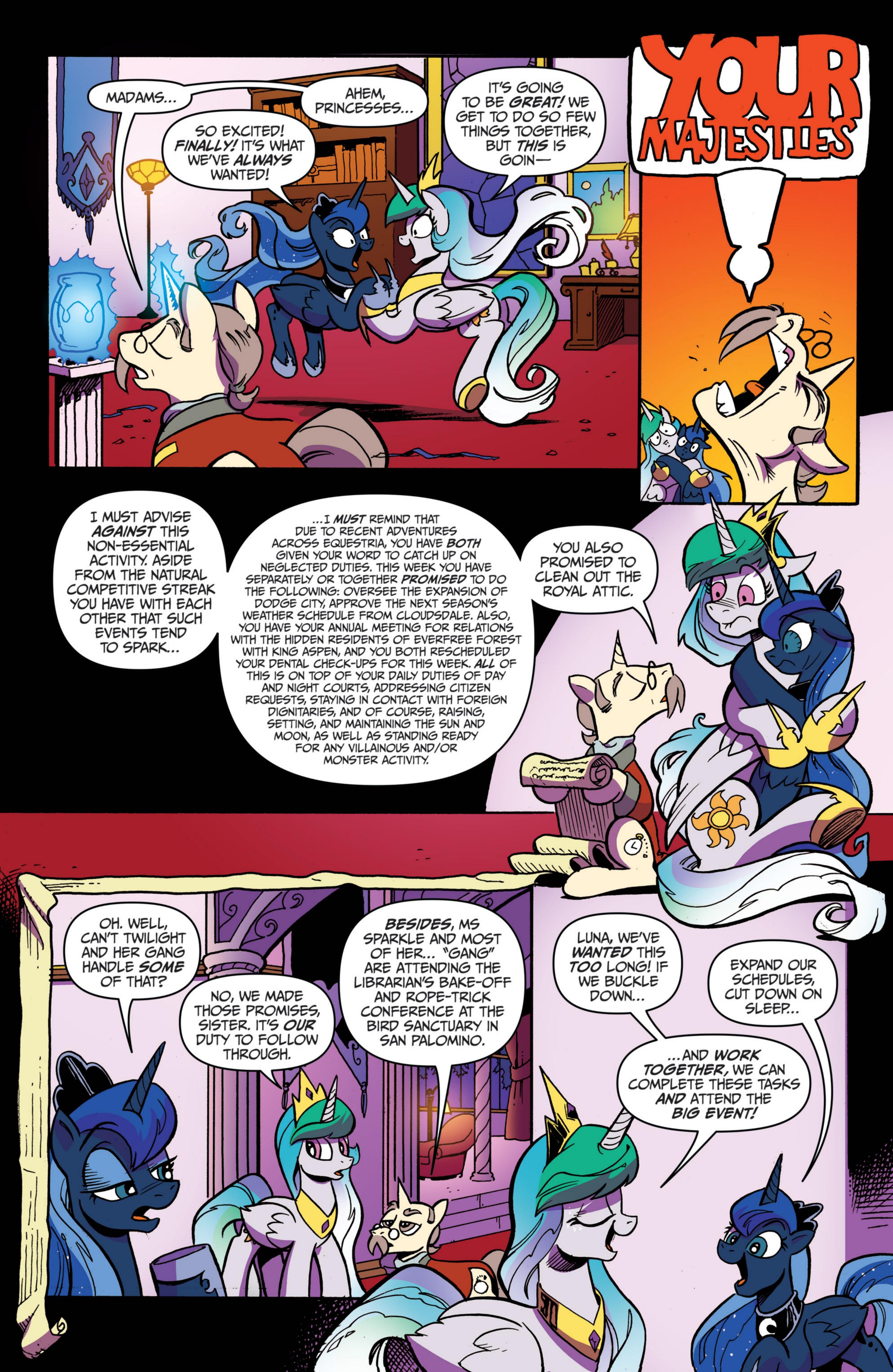












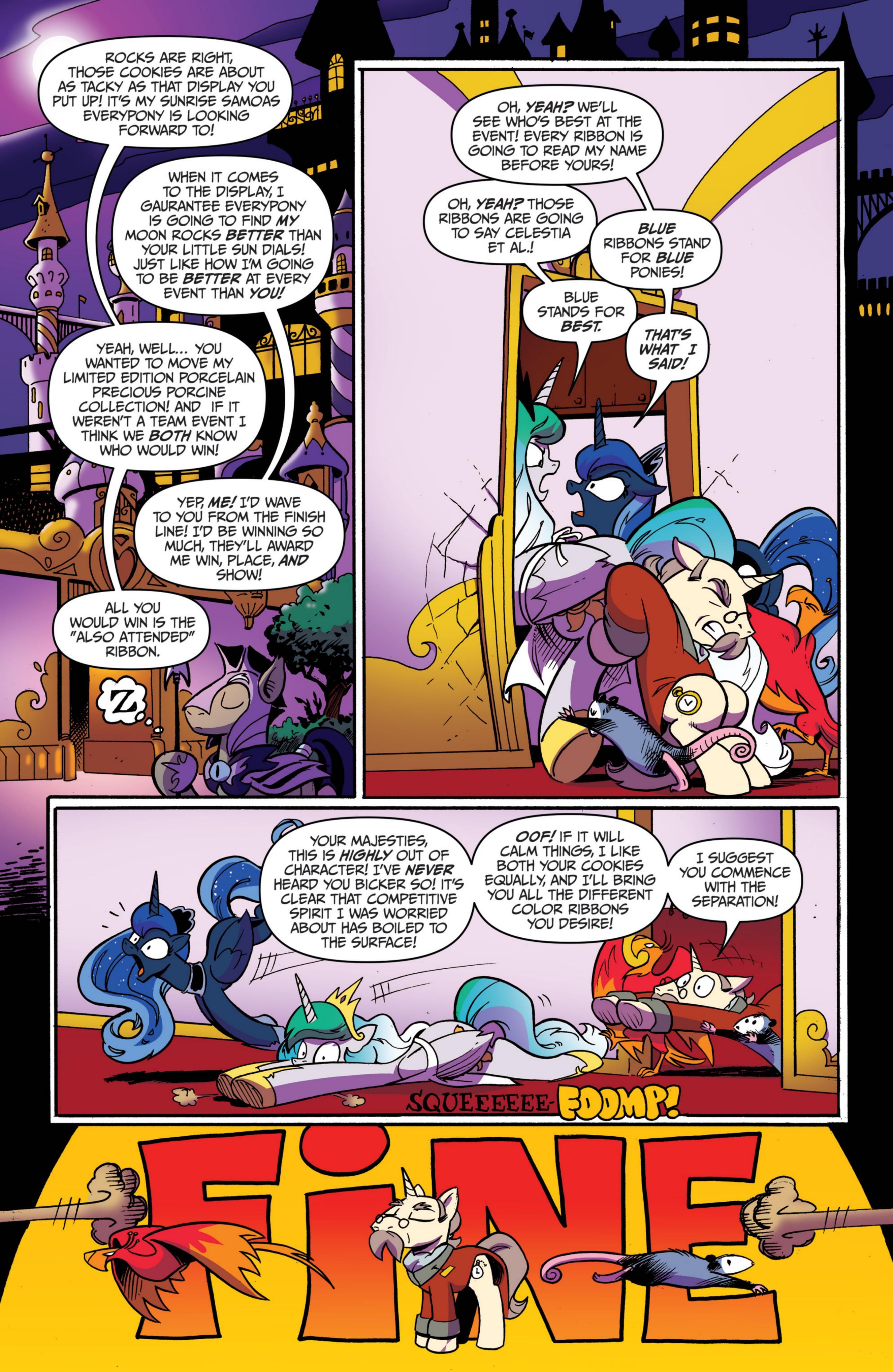




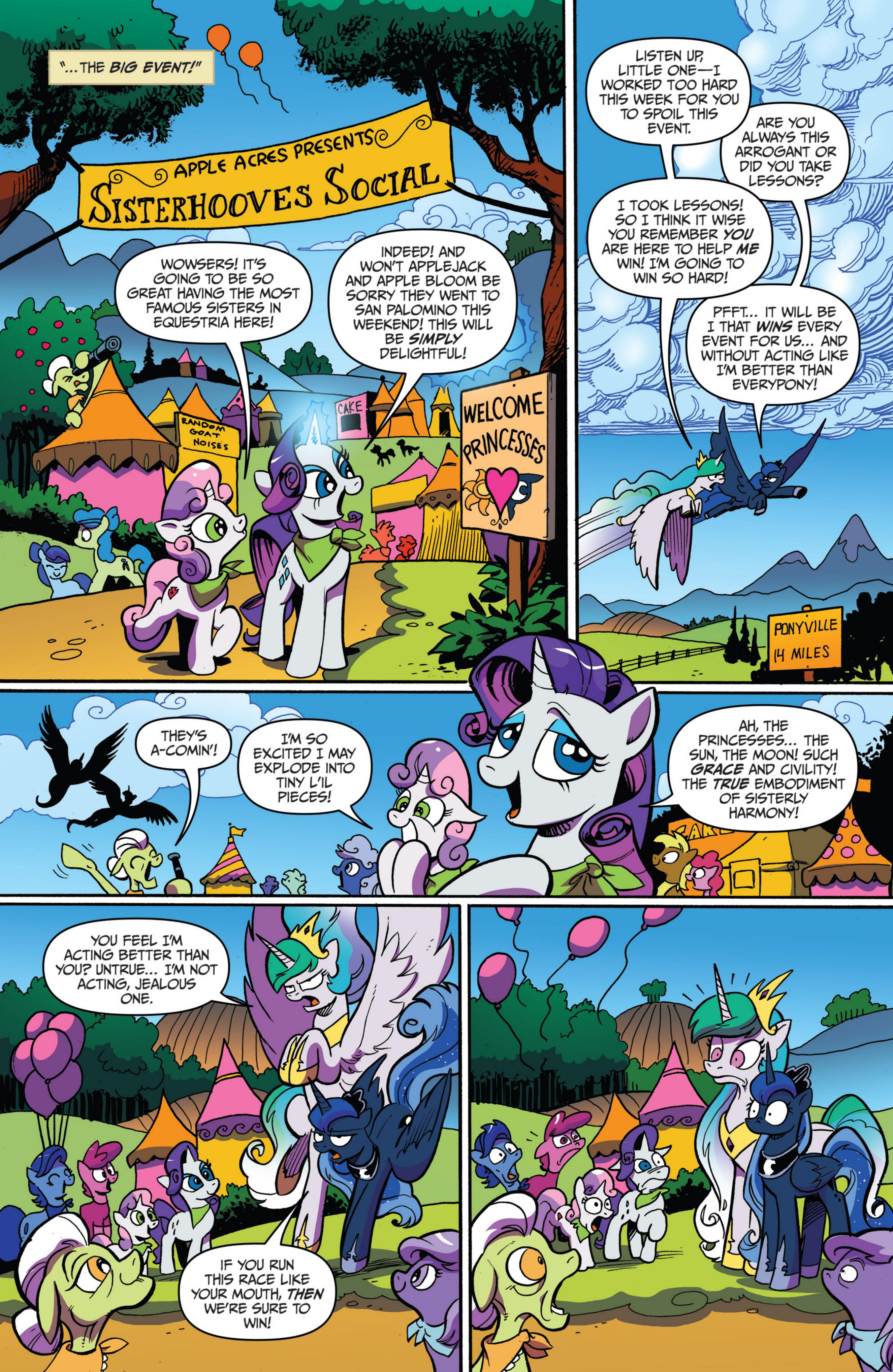


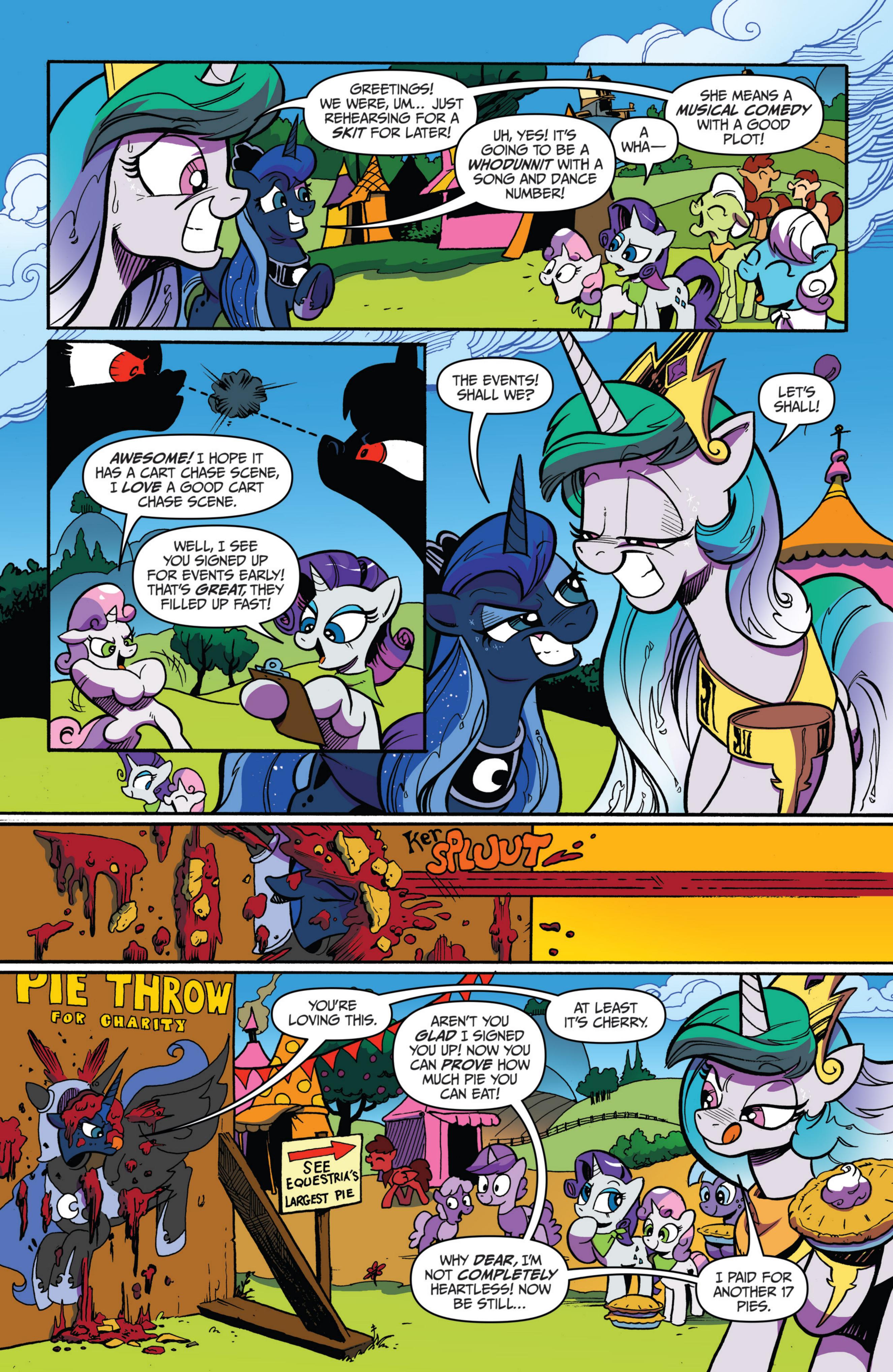






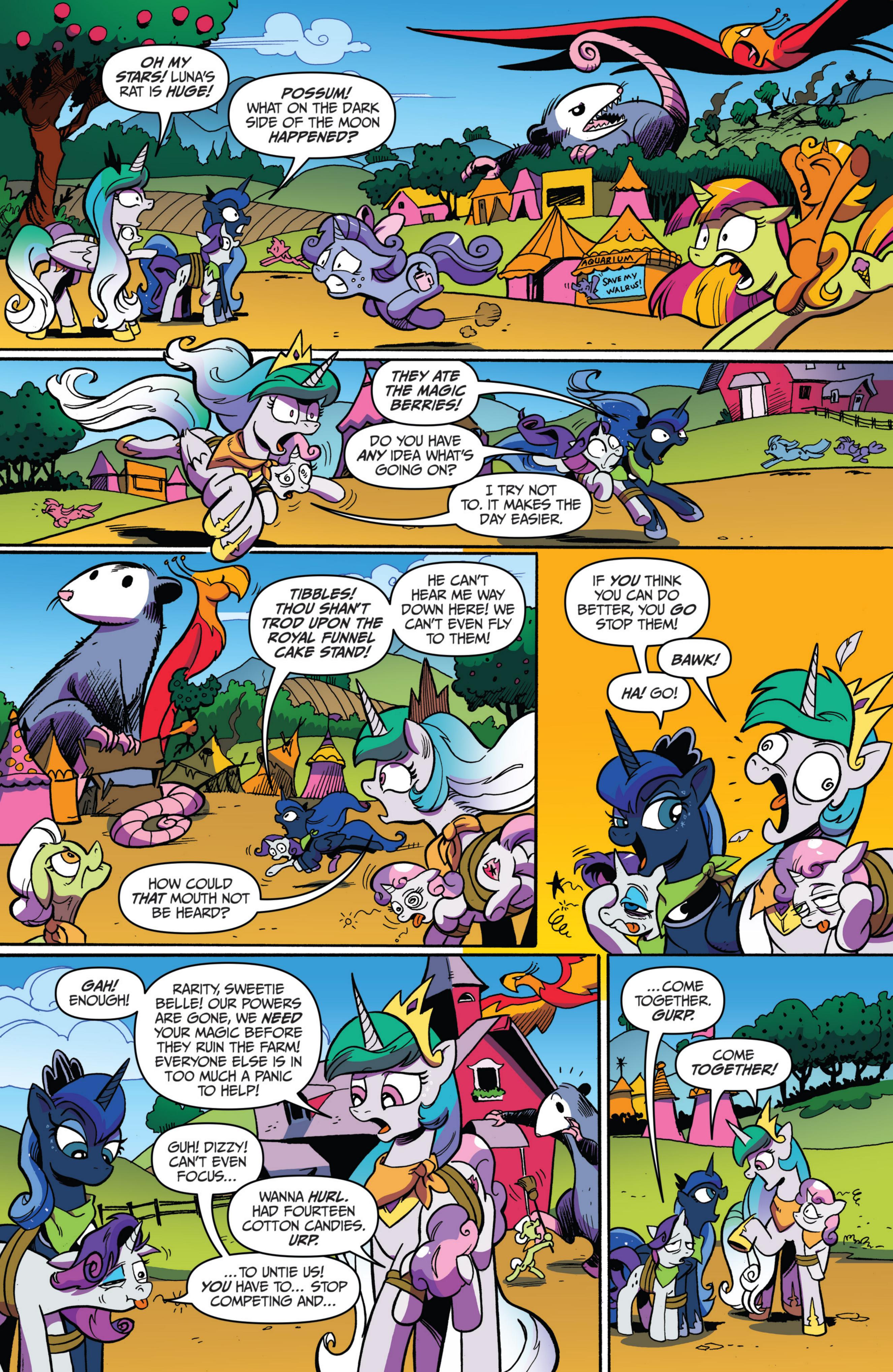


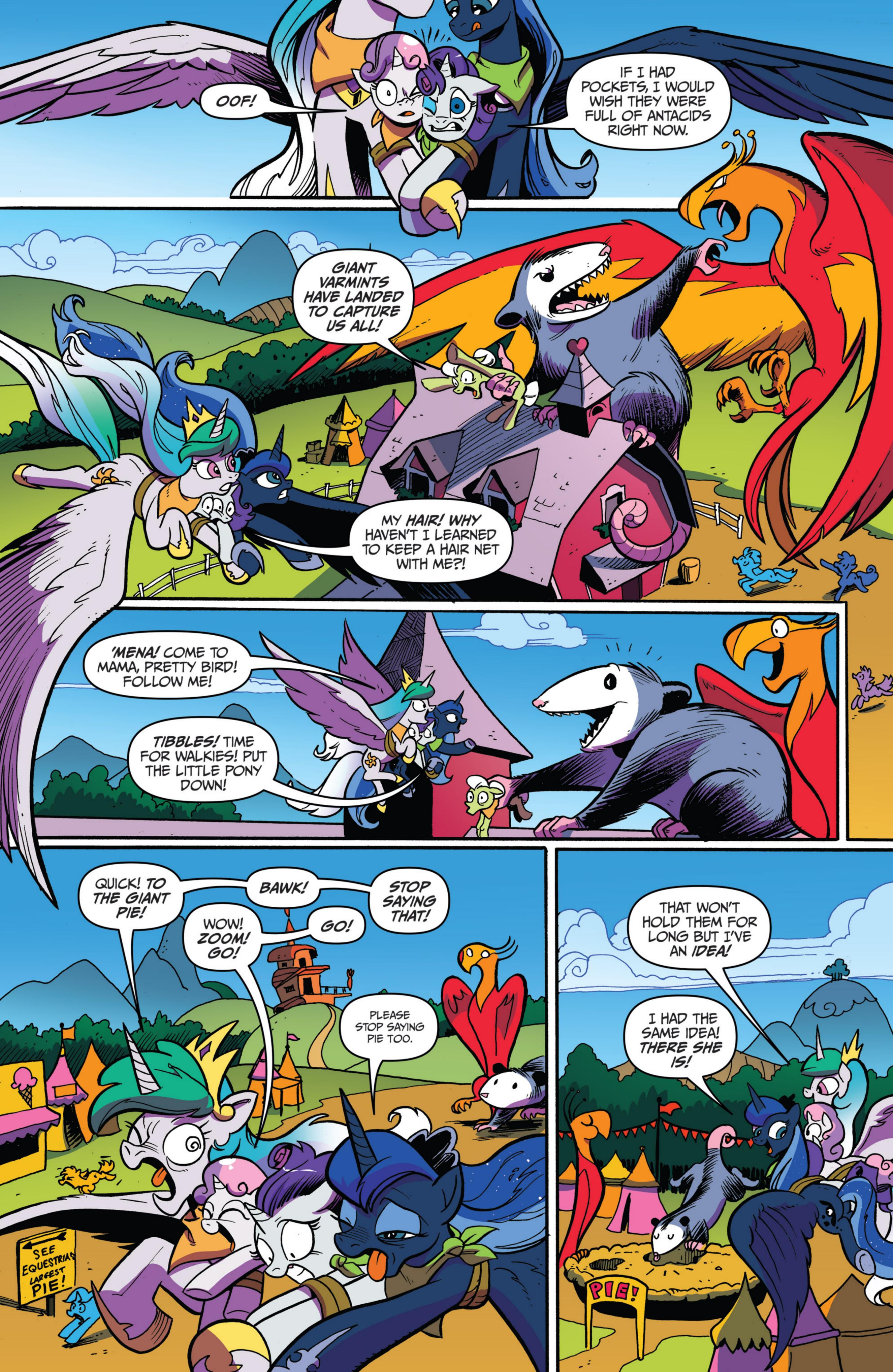


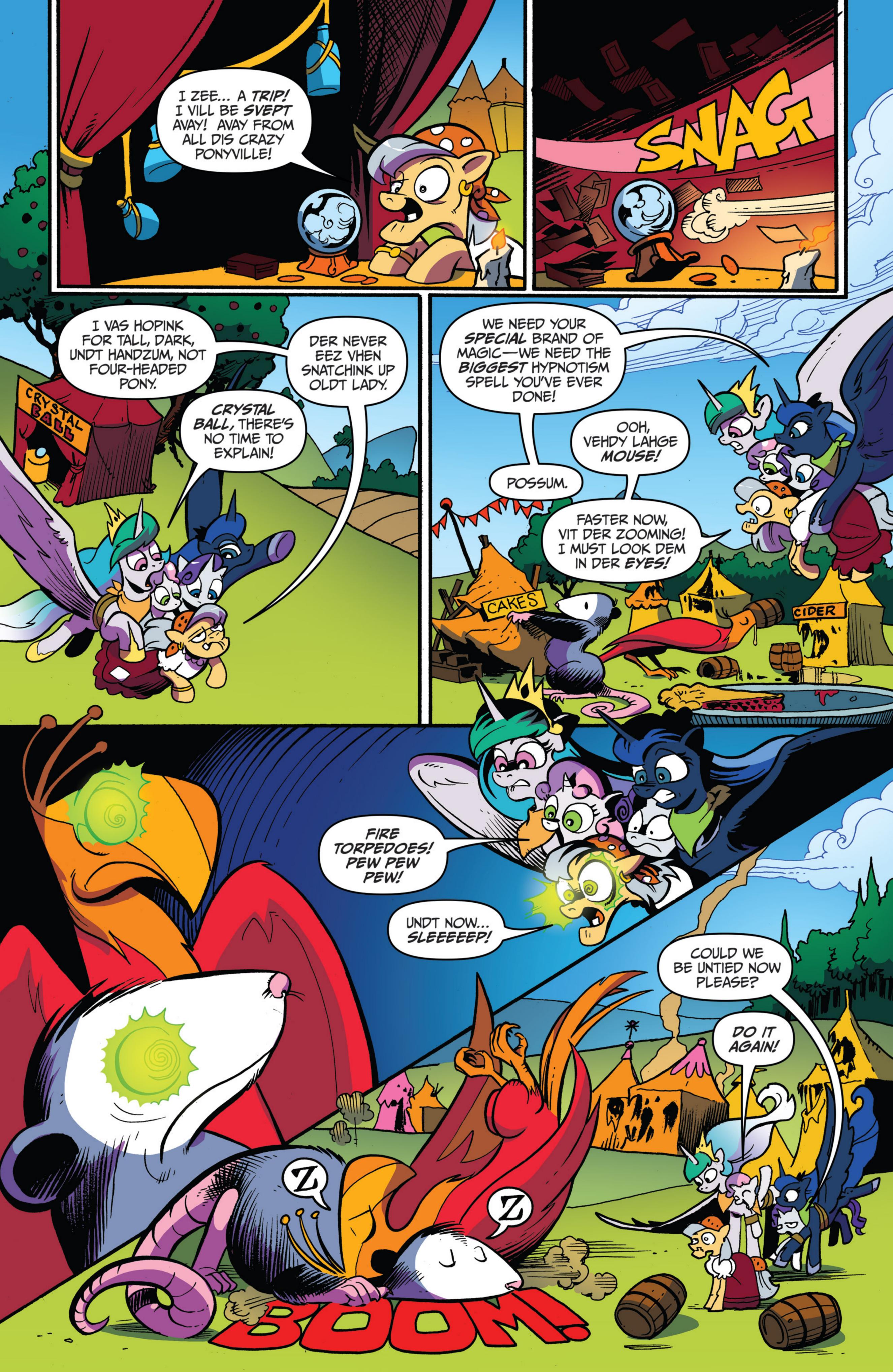




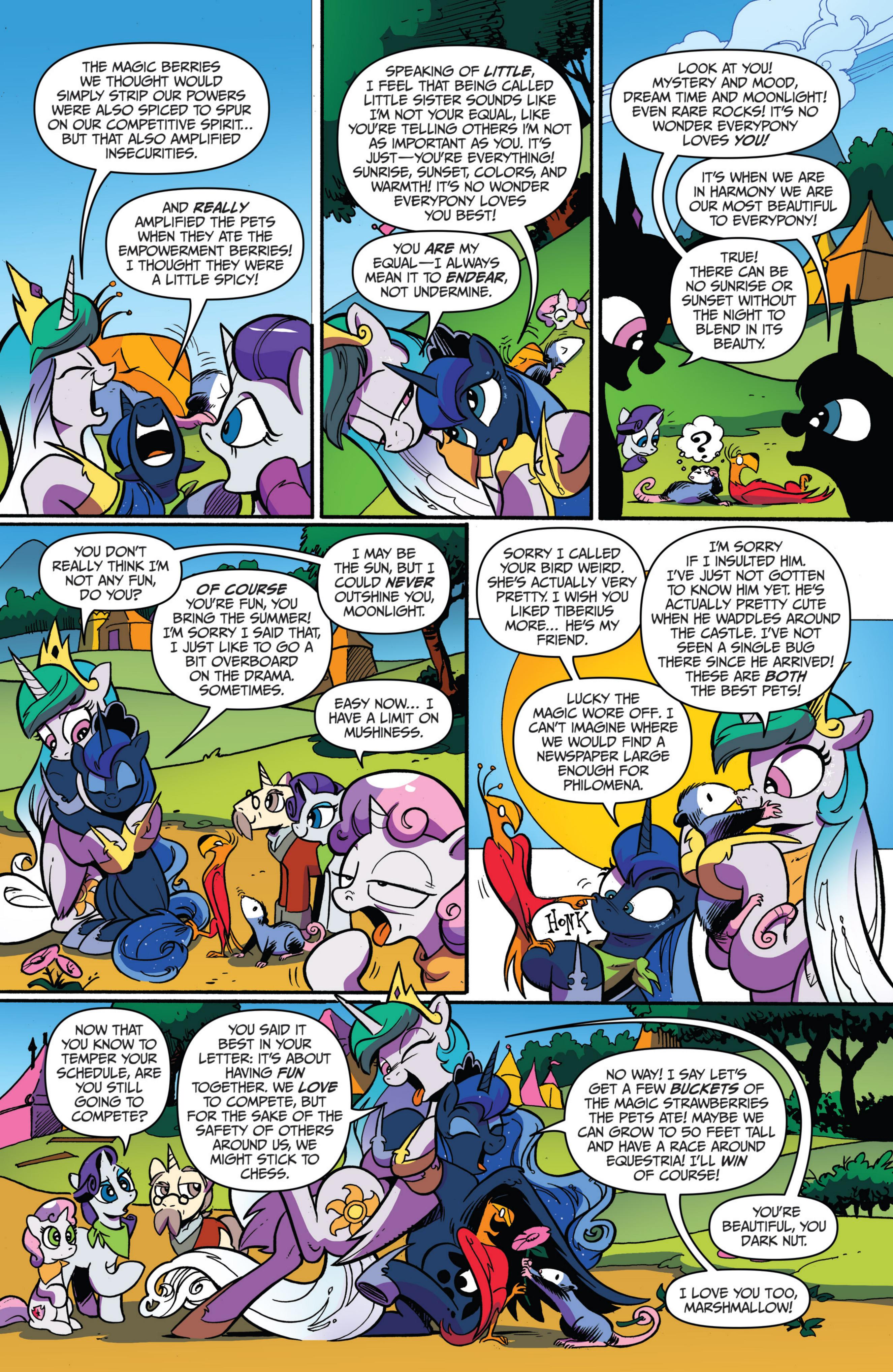






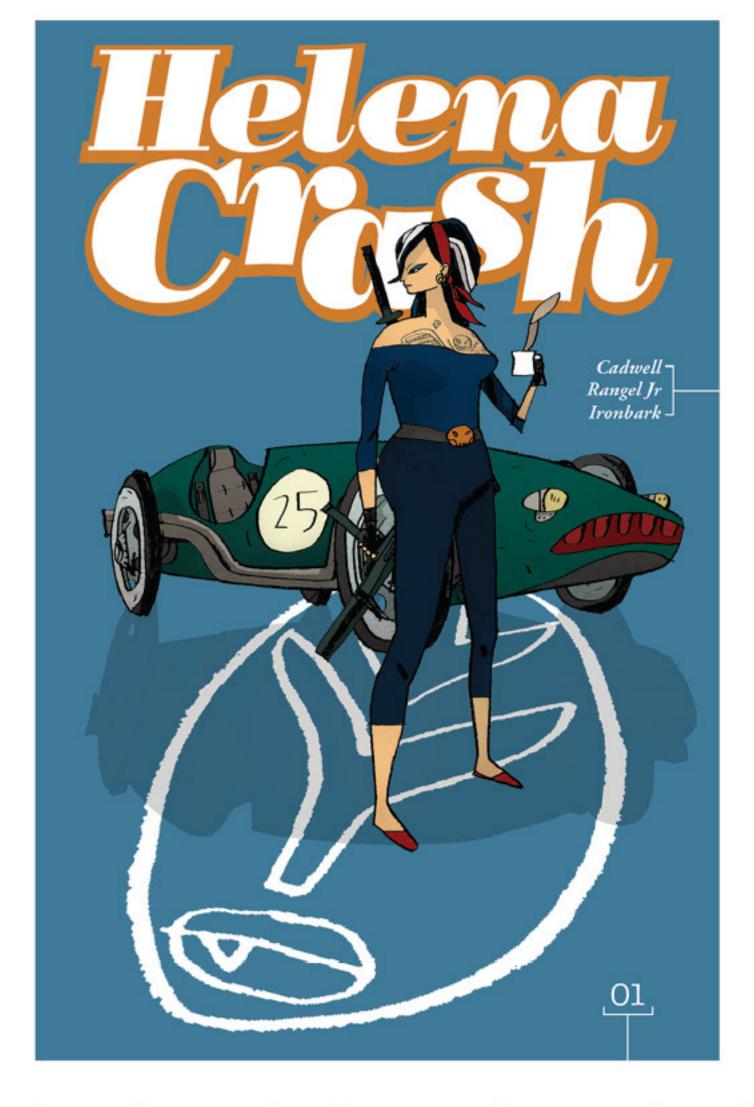








FROM THE PUBLISHER'S DESK by Ted Adams



I've got another fun creator-owned series to tell you about this month—*Helena Crash* by artist, Warwick Johnson Cadwell, and writer, Fabian Rangel, Jr., with lettering by Ironbark. In a world where coffee has been outlawed and old technology is highly coveted, Helena Crash is the woman who can get you whatever you want—as long as you're willing to meet her price.

TA: Fabian, I love the mix of old technology and new technology in Helena Crash—one of my favorite scenes in the first couple of issues is Helena getting an order from a client on a phone that projects a holographic image where she gets sent on a mission to find an old-school VHS tape. The whole world

FR: These days, it

starts with finding an

is so fun and unique—aliens and gorillas mixing with humans, bad guys wearing Mexican wrestling masks, cool race cars, and more—that I don't know where to start. So, let's start at the beginning. How did you and Warwick meet?

FR: Glad to hear you dig the world of *Helena Crash*! Warwick and I have had the best time filling it with all of our favorite things. I became aware of Warwick after he did a pin-up for *Space Riders*, and started following him on social media. It didn't take long after that for me to hit him up asking to collaborate. His work is really inspiring.

TA: What other work have you done before Helena Crash?

FR: It's safe to say the comic I'm most known for is *Space Riders* with Alexis Ziritt, and before that, a comic I did with Ryan Cody called *Doc Unknown* that I ran a few Kickstarters for. I also wrote an issue of *Jim Henson's The Storyteller*, the *Lucha Underground* comics for El Rey, and I did a back-up story in *TMNT*: Amazing Adventures.

WJC: I did a 4-issue run on *Tank Girl* a few years ago and more recently in the multi-artist *21st Century Tank Girl*, both for Titan Comics. I have worked with UK publishers Blank Slate and SelfMadeHero and made small press and independently published comics like *Dangeritis* and *The Marionette Unit*. I've also done animation design for Aardman, Laika and Nickelodeon.

TA: What's your work process?

awesome artist to work with, and letting their art inspire the start of a story — whether that means a genre, or a character, or a setting. I don't even think of something new anymore until I know who I'm working with. Other elements include drinking lots of coffee, listening to movie or TV show scores on vinyl, and staring at the toy collection in my office. After that, it's filling notebooks and scripting. I also keep a big whiteboard on the wall that has everything I need to write in red.

WJC: My work process is like a hurricane. Not that it's an epic force of nature, commanding awe and respect, but more that it's a giant, messy, unpredictable event that I find impossible to steer. In the middle though, there is a short moment of sweet clarity and that's where the work gets done.

TA: Warwick, I see a little bit of Paul Pope and Jim Mahfood in your art and storytelling—high praise intended. Who inspires you? Any particular books, movies, or music that you look to for inspiration?



WJC: Well those two for a start. There are loads though. Mike Mignola, Mick McMahon, Kevin O'Neill, Duncan Fegredo. Then Frazetta, N.C. Wyeth, Kuniyoshi. Then Sergio Leone, Steven Spielberg, Genndy Tartakovsky. I've started listing and the problem is that I'll need to leave everyone else out. Anyone making stuff with love and care, that's what is inspiring.

TA: Anything else you'd like to tell our readers?

FR: If you like coffee, *Mad Max* style car battles, the thrill of collecting, larger than life characters doing battle in a city populated by aliens, mutants, robots, and monsters, then you should be reading *Helena Crash*.

WJC: Helena Crash's town is an incredible place to be.

Dodging fists, katanas, machetes and ray guns.

Fabian Rangel Jr. knows his stuff. This book is so much fun, with a capital "F" written in bullet holes on the side of your favourite gangsters car.

Thanks, guys. Next month, I'll be talking with the creators of *Night Owl Society*, James Venhaus and Pius Bak.





written by Jeremy Whitley letters by Neil Uyetake

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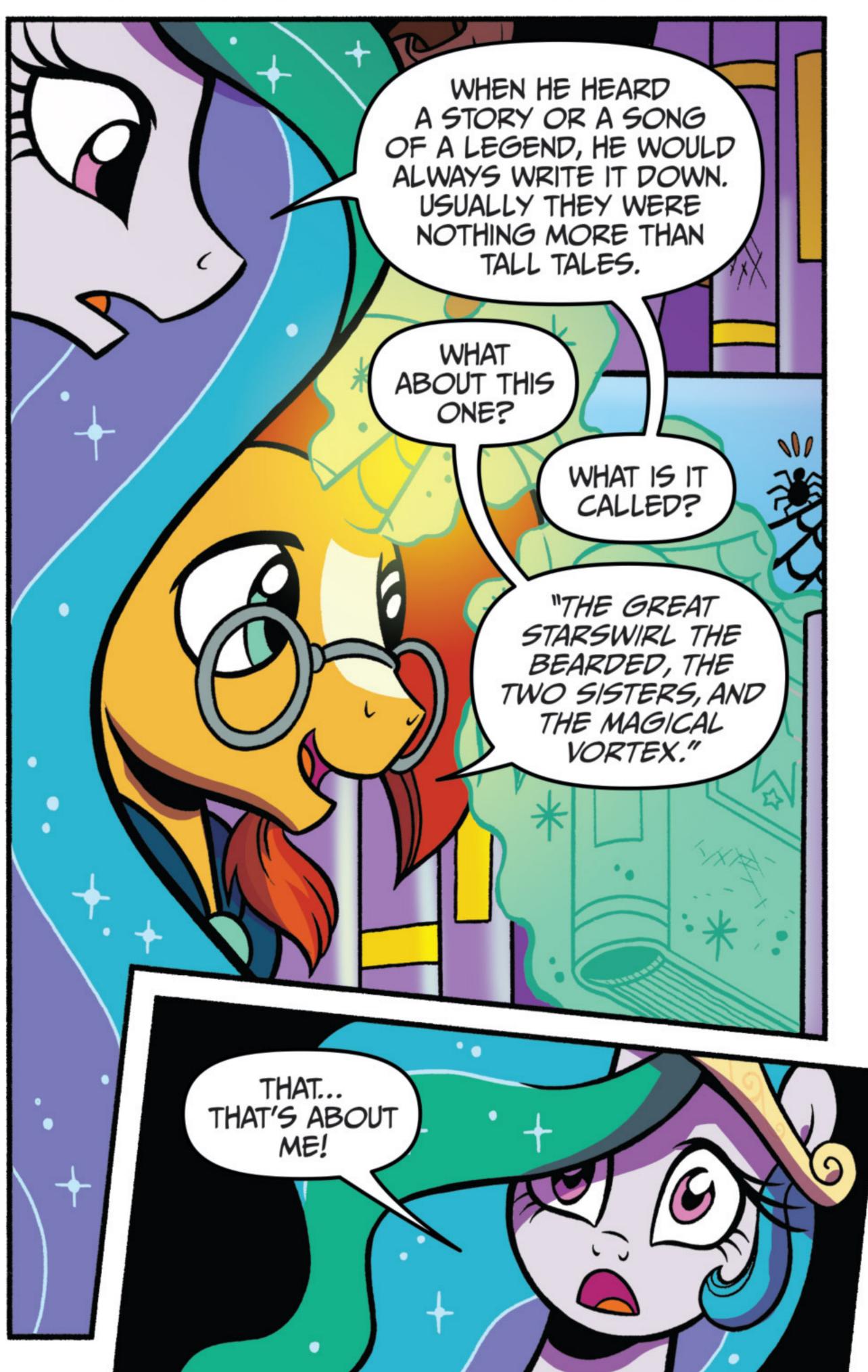










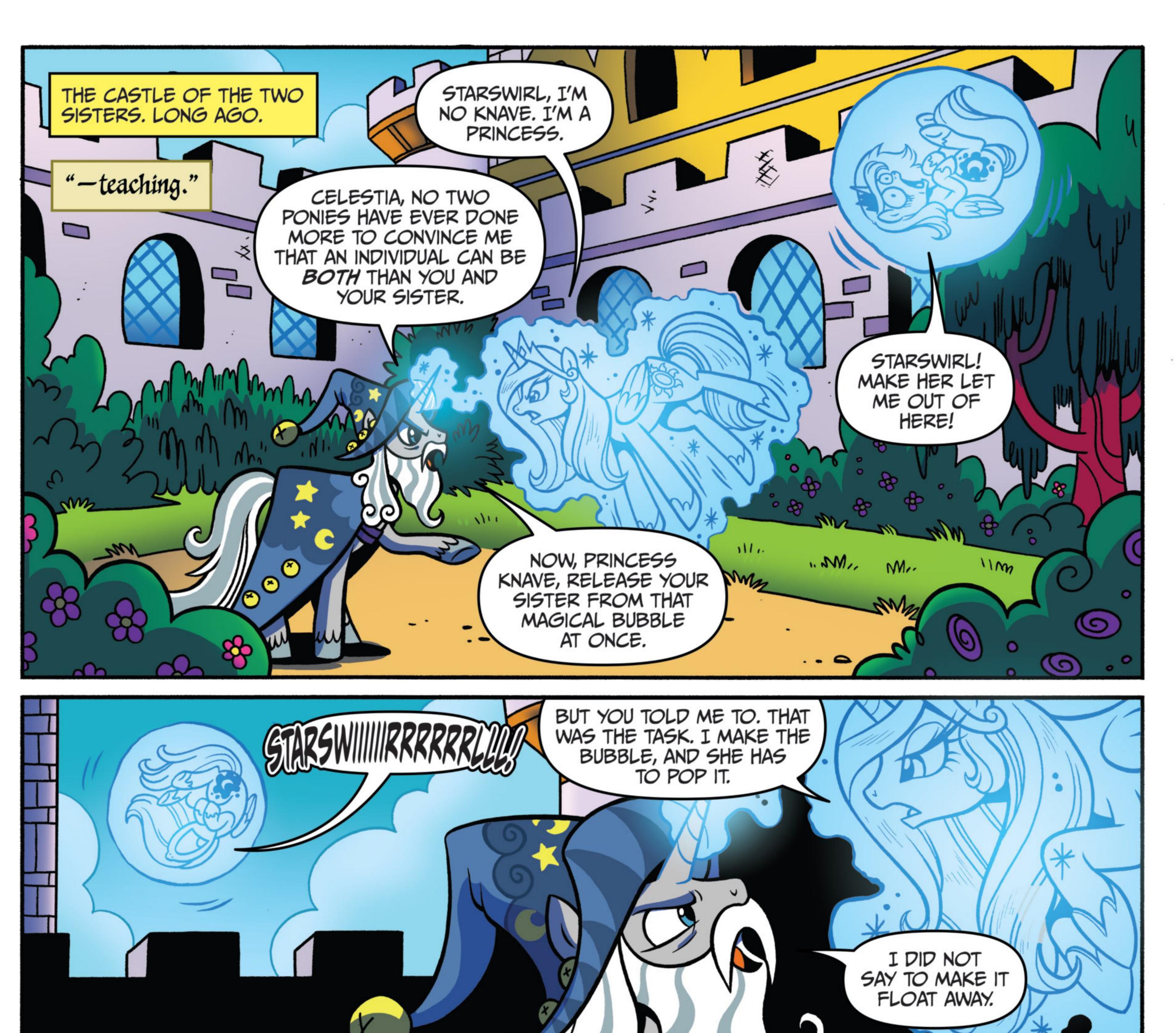
















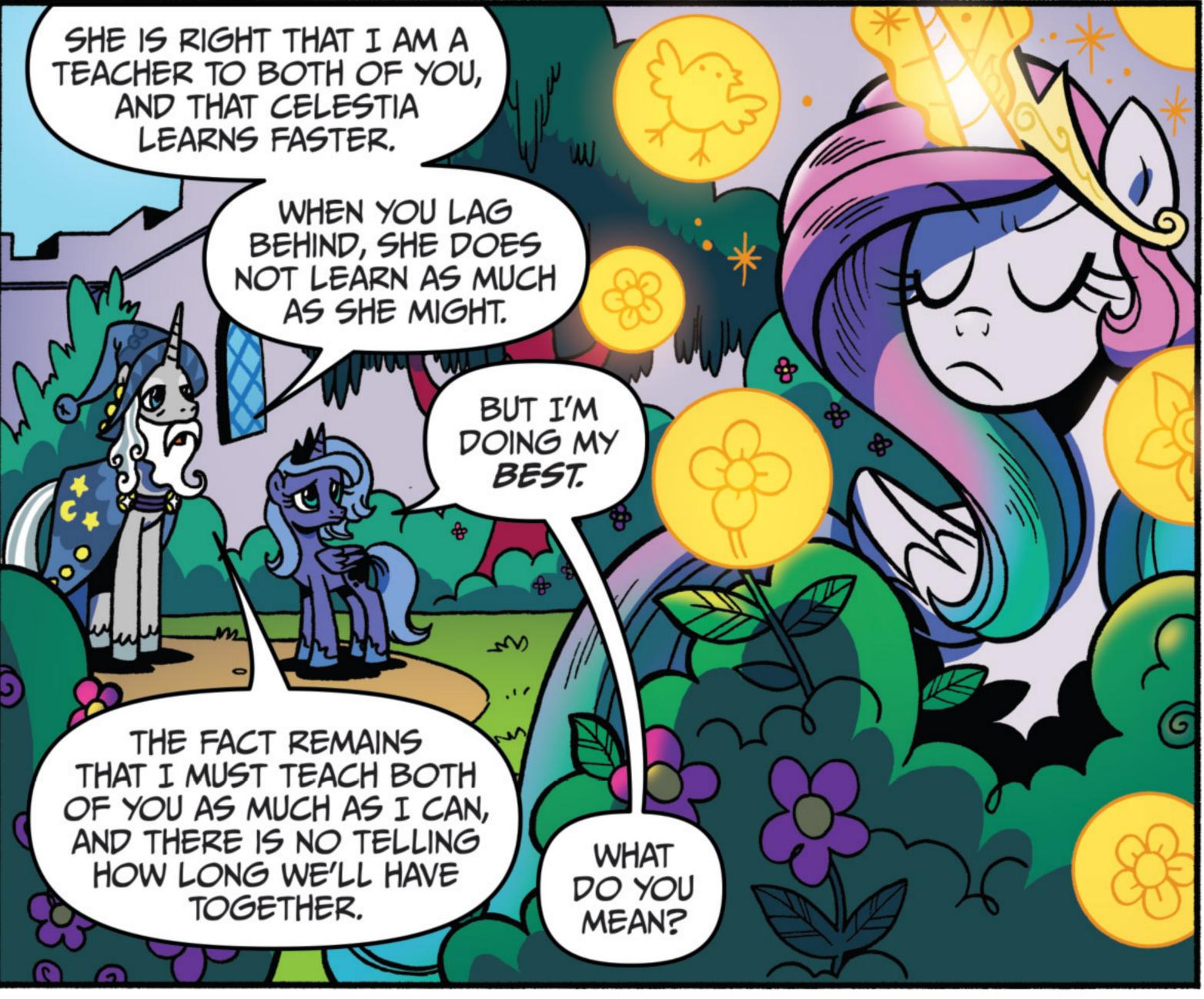




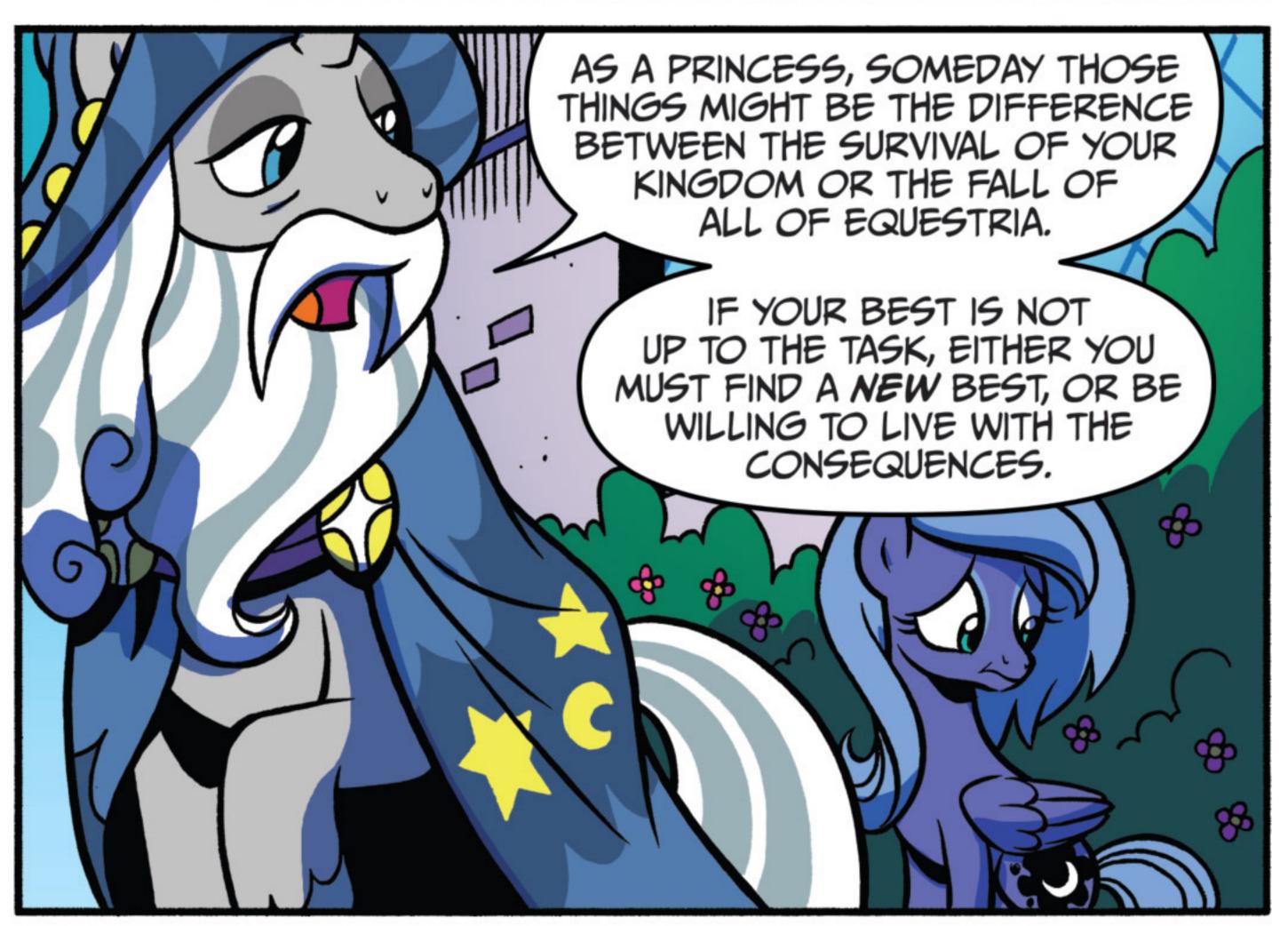














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